

PROGRAM LEARNING OUTCOMES



ANTELOPE VALLEY COLLEGE

Program: Interior Design

Institutional Learning Outcomes

1. Analyze diverse perspectives from a variety of disciplines and experiences that contribute to the development of self-awareness.
2. Value and apply lifelong learning skills required for employment, basic skills, transfer education, and personal development.
3. Demonstrate a breadth of knowledge and experiences from the Humanities, Social and Behavioral Sciences, Arts, Natural Sciences, and Mathematics.
4. Solve problems using oral and written communication, critical thinking and listening skills, planning and decision-making skills, information literacy, and variety of technologies.
5. Demonstrate good citizenship and teamwork through respect, tolerance, cultural awareness, and the role of diversity in modern society.
6. Identify career opportunities that contribute to the economic well being of the community.

Indicate, by number, the Institutional Learning Outcome(s) each Program Learning Outcome will support.

Submit a signed copy of this form to the SLO committee mailbox.

Specifically describe the assessment method(s) used to measure each outcome and specify the achievement target that will determine successful completion of the outcome.

If this is an instructional program, a curriculum map must be completed. All programs must attach a proposed cycle of assessment.

ILO	PROGRAM LEARNING OUTCOMES	ASSESSMENT METHODS and ACHIEVEMENT TARGETS
4	Identify, analyze, and create design solutions for successful interior environments addressing the user's aesthetic, psychological, functional, and physical needs in relation to their built environment.	Grading final project in ID 260. A grade of 70% or higher will be considered as meeting the PLO. The achievement target is that 80% of all students assessed will have met the PLO.
6	Demonstrate proper business practice standards in the interior design industry.	Grading final project in ID 250. A grade of 70% or higher will be considered as meeting the PLO. The achievement target is that 80% of all students assessed will have met the PLO.
4	Create and communicate design solutions based on the needs of the user through a variety of presentation methods.	Grading final project in ID 260. A grade of 70% or higher will be considered as meeting the PLO. The achievement target is that 80% of all students assessed will have met the PLO.
5	Analyze historical design as it relates to the present interior and exterior environment.	Grading midterm project in ID 150 or ID 201. A grade of 70% or higher will be considered as meeting the PLO. The achievement target is that 80% of all students assessed will have met the PLO.
4	Demonstrate a working knowledge of material finishes and building systems as they apply to the built environment.	Grading final project in ID 220 or ID 260. A grade of 70% or higher will be considered as meeting the PLO. The achievement target is that 80% of all students assessed will have met the PLO.

Area Dean Appr:

LU

2/28/11 SLO Committee Approval:

Date: 5/9/2011

